

Anthony Quispilaya

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Portfolio Site | GitHub | LinkedIn

EXPERIENCE

Software Engineer

May 2026 – Present

MatchPoint

- Develop and ship production features for MatchPoint, a volleyball platform connecting players through open gyms, tournaments, leagues, clinics, and community features using React Native, TypeScript, Supabase, and Stripe.
- Improved application performance by implementing client-side caching and optimized data-fetching strategies, reducing unnecessary database requests and allowing frequently accessed data to load faster.
- Led a large-scale UI/UX refactor across the mobile application, simplifying navigation, improving information hierarchy, and creating more consistent user flows as the platform expanded.
- Built and improved product features and underlying data flows with an emphasis on maintainability, organization, and database scalability, preparing the application for continued user growth.

Frontend Developer

January 2026 – May 2026

Tapyoca

- Built and shipped production frontend features for Creator Copilot, a financial platform for project-based budgeting, expense tracking, and real-time financial visibility using React, JavaScript, and Supabase.
- Built reusable, responsive dashboards that transformed financial data into accessible visualizations and actionable insights.
- Integrated frontend and backend functionality in an Agile environment, resolving production issues and delivering improvements through Git and GitHub.

IT Technician

August 2024 – Present

Quest Technologies

- Diagnosed and resolved hardware, software, networking, and workstation issues for business users, minimizing client downtime.
- Installed, configured, and maintained desktops, peripherals, business software, and network-connected devices while supporting users through on-site technical issues.

PROJECTS

LEGR

1st Place, HackPrinceton Business & Enterprise Track

- Built an AI-powered finance operations platform that autonomously identified unnecessary AI spending, SaaS waste, and non-compliant expenses through intelligent agents, real-time financial data, and iMessage alerts.
- Integrated sponsor APIs and contributed to backend architecture using Supabase Realtime and long-running agent workflows to process transactions and maintain persistent financial monitoring.

MP Board

- Built and deployed an internal project management and issue-tracking platform used across MatchPoint's Tech, Events, and Marketing teams to organize tasks, bugs, features, events, and cross-functional workflows.
- Developed customizable team boards and Kanban-style workflows that support task assignment, status tracking, prioritization, and project lifecycle management across multiple departments.
- Designed the platform with Supabase-backed authentication and data management, creating a centralized internal system that replaced fragmented project tracking and improved team visibility and collaboration.

Steam Games Library Rank System

- Built a full-stack application integrating the Steam Web API to generate game libraries, ranking systems, and social features.
- Architected separate Development, QA, and Production Linux environments with database replication, automated backups, Tailscale VPN networking, and 2FA authentication.
- Implemented RabbitMQ asynchronous messaging to decouple application services and improve system scalability and reliability.

EDUCATION

New Jersey Institute of Technology

May 2026

Bachelor's in Information Technology.

Relevant Coursework: Software Engineering, Databases, Computer Systems & Networks, Data Structures & Algorithms, Systems Integration

SKILLS

Programming Languages: JavaScript, TypeScript, Python, Java, C++, PHP, SQL, HTML, CSS

Frameworks: React Native, React, Node.js, Express.js, Next.js, Tailwind CSS, Bootstrap

Tools & Platforms: Supabase, Git, GitHub, Expo, Stripe, Linux, Vite, Figma, Vercel, Tailscale

AI Skills: LLM API Integration, Prompt Engineering, AI Application Development

Languages: Fluent in English and Spanish